

the awesomeness of  
**SERVICE PROGAMS**

and the truth about binder source

# Patrick Behr

# Death and taxes

...and program logic needing to be changed

# How much we got?

```
dcl-f INVBAL keyed;  
  
CHAIN (loc : item) INVBAL;  
weGot = ONHAND;
```

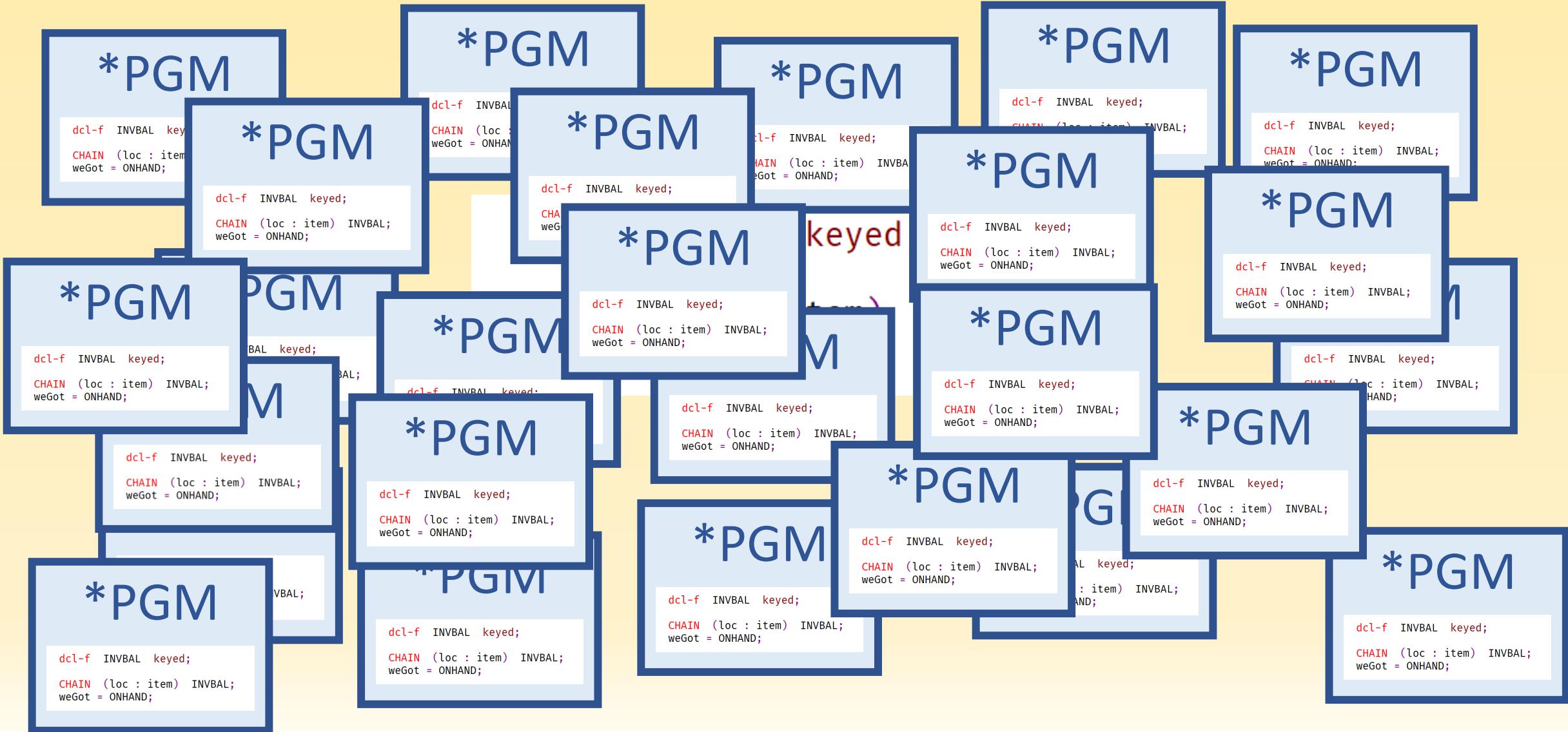
# How much we got?

```
dcl-f INVBAL keyed;
dcl-f REPLACEITM keyed;

CHAIN (loc : item) INVBAL;
weGot = ONHAND;

CHAIN (item) REPLACEITM;
if %found(REPLACEITM);
    CHAIN (loc : rplitem) INVBAL;
    weGot += ONHAND;
endif;
```

# How much we got?



#^&\*@!

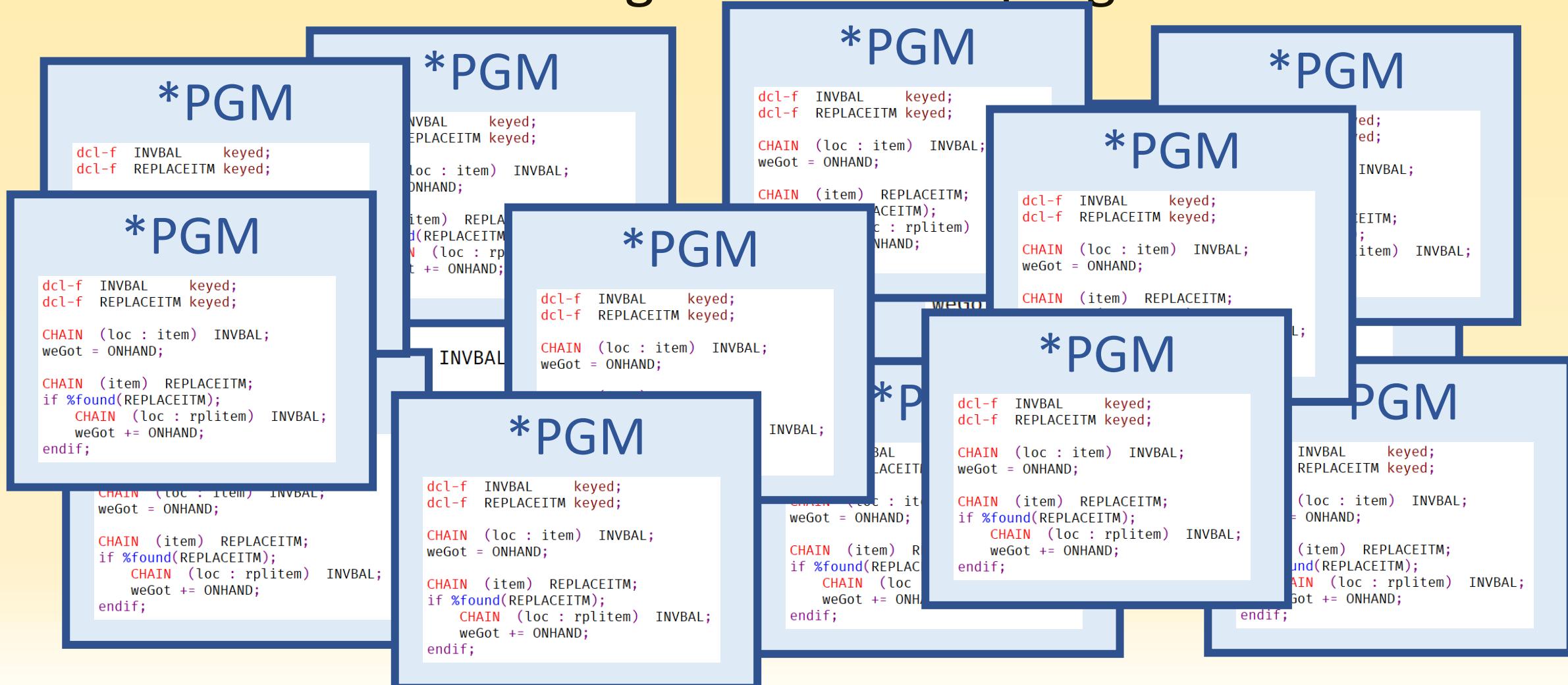


# Alternatives

- OPM
  - Hard-code the on-hand logic into all the programs
  - New program for on-hand logic + dynamic program calls
- ILE
  - New module for on-hand logic + bind by copy
  - New service program for on-hand logic + bind by reference

# Alternatives - OPM

- Hard-code the new logic into all the programs



# Alternatives - OPM

- Hard-code the new logic into all the programs
  - You have to crack them all open anyway ... and it's easy
  - Add more logic
  - Get it right every time, in every program
  - Do it all again next time for the next change



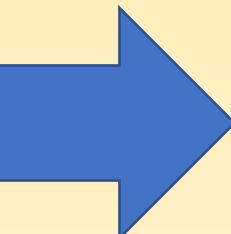
# Alternatives - OPM

- Create a new \*PGM for on-hand calcs

## \*PGM

```
dcl-pr GetOnHand extpgm('GETONHAND');
  in_location  packed(5) const;
  in_item      packed(7) const;
  out_onhand   packed(11);
end-pr;

GetOnHand( loc : item : weGot );
```



## GETONHAND \*PGM

```
dcl-f INVBAL keyed;
dcl-f REPLACEITM keyed;

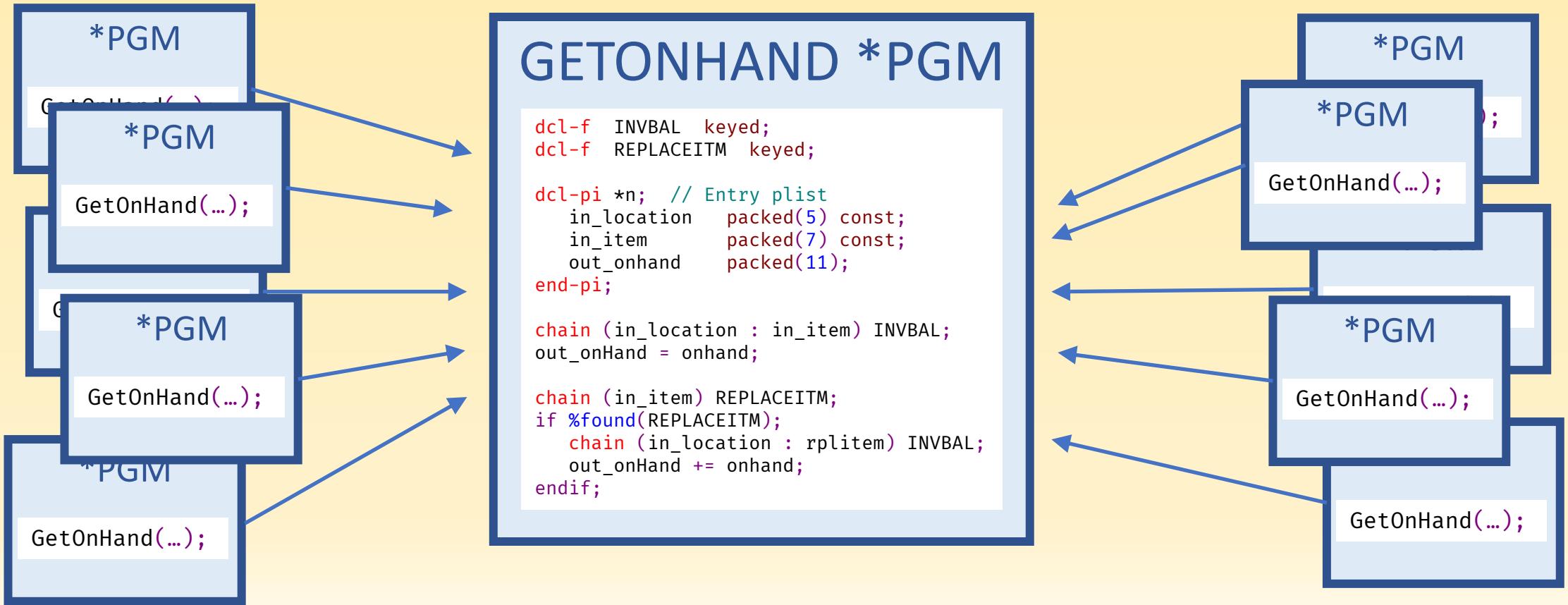
dcl-pi *n; // Entry plist
  in_location  packed(5) const;
  in_item      packed(7) const;
  out_onhand   packed(11);
end-pi;

chain (in_location : in_item) INVBAL;
out_onHand = onhand;

chain (in_item) REPLACEITM;
if %found(REPLACEITM);
  chain (in_location : rplitem) INVBAL;
  out_onHand += onhand;
endif;
```

# Alternatives - OPM

- Create a new \*PGM for on-hand calcs



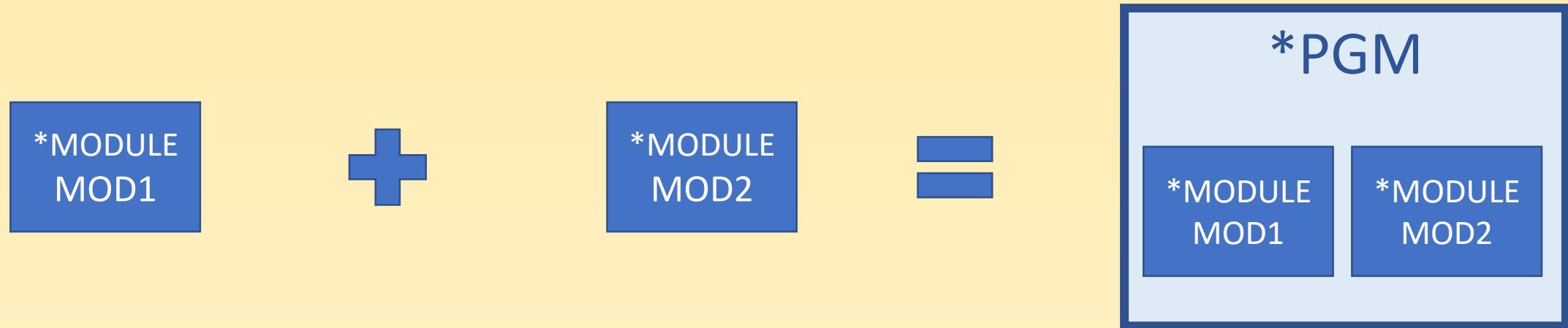
# Alternatives - OPM

- Create a new program for on-hand calcs, and CALL that
  - You have to crack them all open anyway...and this is easy too
  - A modular approach
- Program must have 10-character name
- A separate program object for each shared function
- Overhead of dynamic program calls
- Can return a parameter, but not a value



# Alternatives - ILE

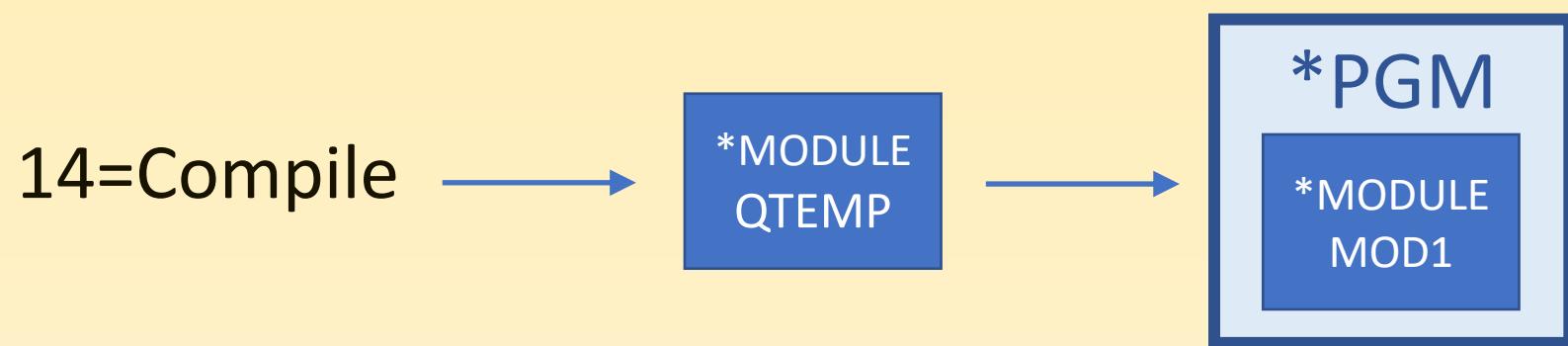
- Bind by copy



## <side note>

- Bind by copy

\*MODULE = \*PGM



Create Bound RPG Program (CRTBNDRPG)

# Alternatives - ILE

- Bind by copy

**\*MODULE + \*MODULE = \*PGM**

**\*PGM**

```
dcl-pr GetOnHand extpgm('GETONHAND');
  in_location  packed(5) const;
  in_item      packed(7) const;
  out_onhand   packed(11);
end-pr;

GetOnHand( loc : item : weGot );
```

**GETONHAND \*PGM**

```
chain (in_location : in_item) INVBAL;
out_onHand = onhand;

chain (in_item) REPLACEITM;
if %found(REPLACEITM);
  chain (in_location : rplitem) INVBAL;
  out_onHand += onhand;
endif;
```

**CRTPGM**

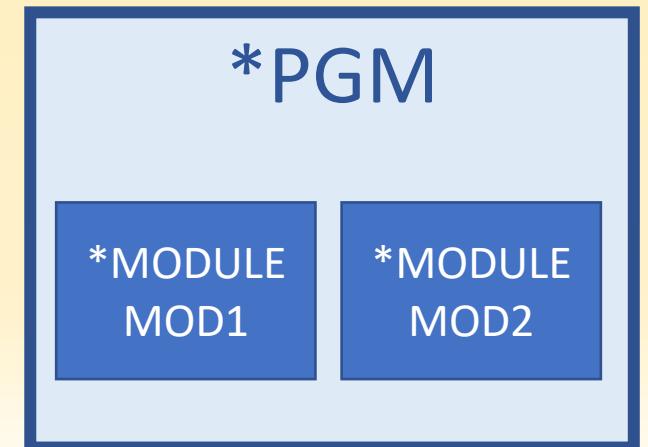
**CRTRPGMOD**

**\*MODULE  
MOD1**



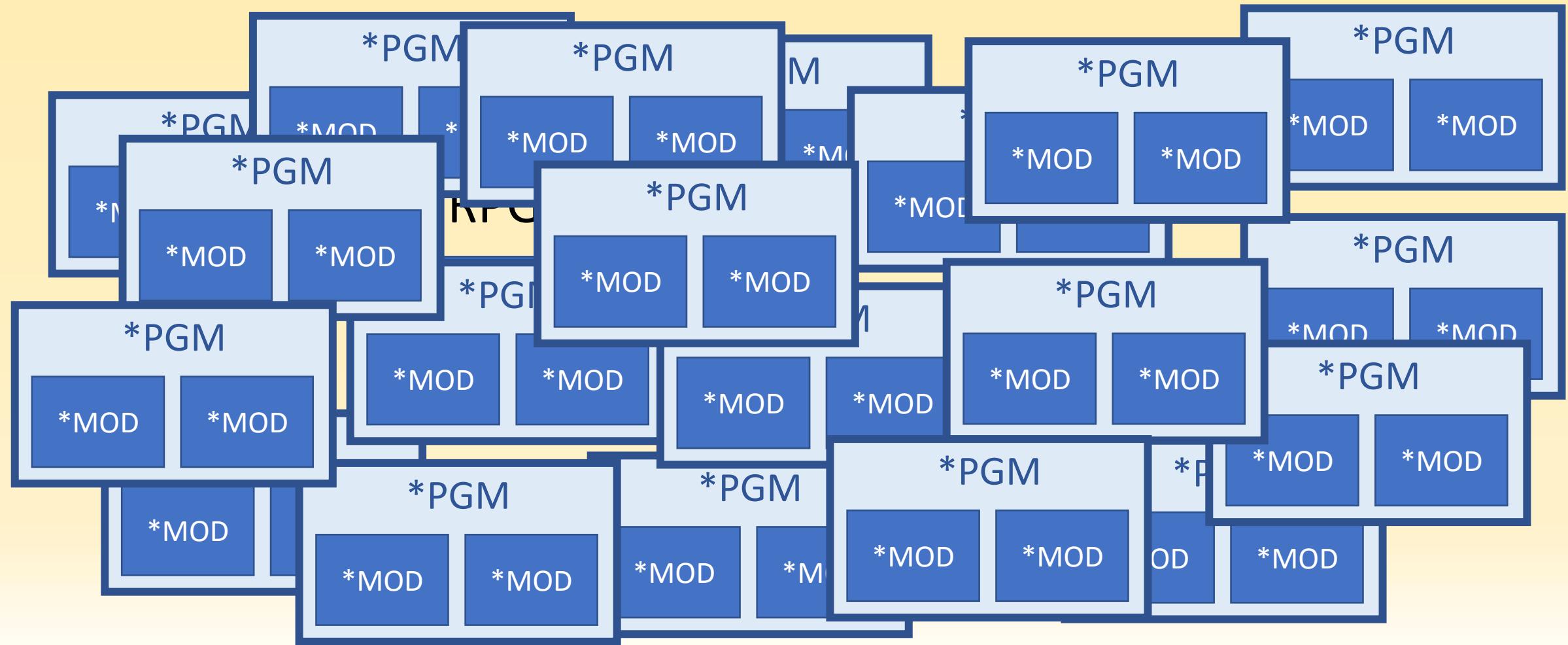
**CRTRPGMOD**

**\*MODULE  
MOD2**



# Alternatives - OPM

- Hard-code the new logic into all the programs



# Alternatives - ILE

- Create a new module for on-hand calcs, and BIND by copy
  - It would be very fast
  - It would be modularized
- Keep all your \*MODULEs
- Rebind all your programs for the next change

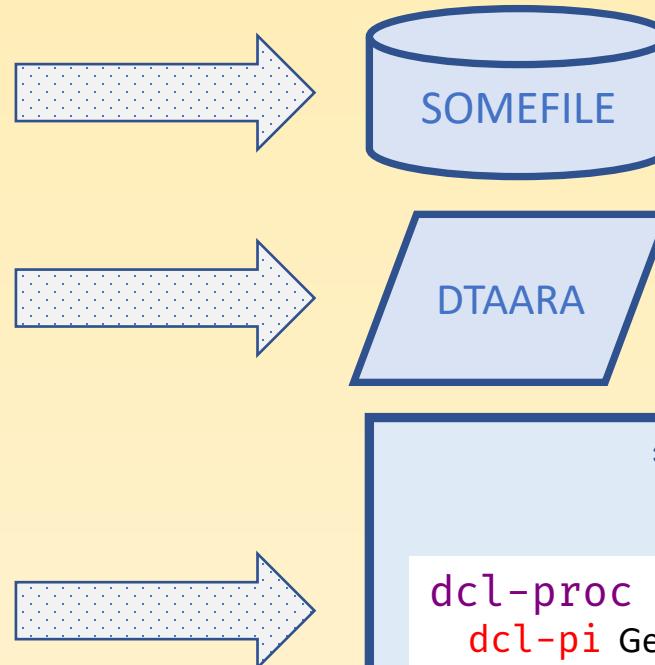


# Alternatives - ILE

- Bind by reference
  - \*PGM + \*SRVPGM

## \*PGM

```
dcl-f SOMEFILE usage(*UPDATE) keyed;  
  
dcl-s someVar char(10) dtaara('DTAARA');  
  
dcl-pr GetOnHand;  
  parameters...  
end-pr;  
  
onhand = GetOnhand('LOC' : 'ITEM');
```



## \*SRVPGM

```
dcl-proc GetOnHand export;  
  dcl-pi GetOnHand;  
  parameters...  
end-pi;
```

# Alternatives - OPM

- Create a new \*PGM for on-hand calcs

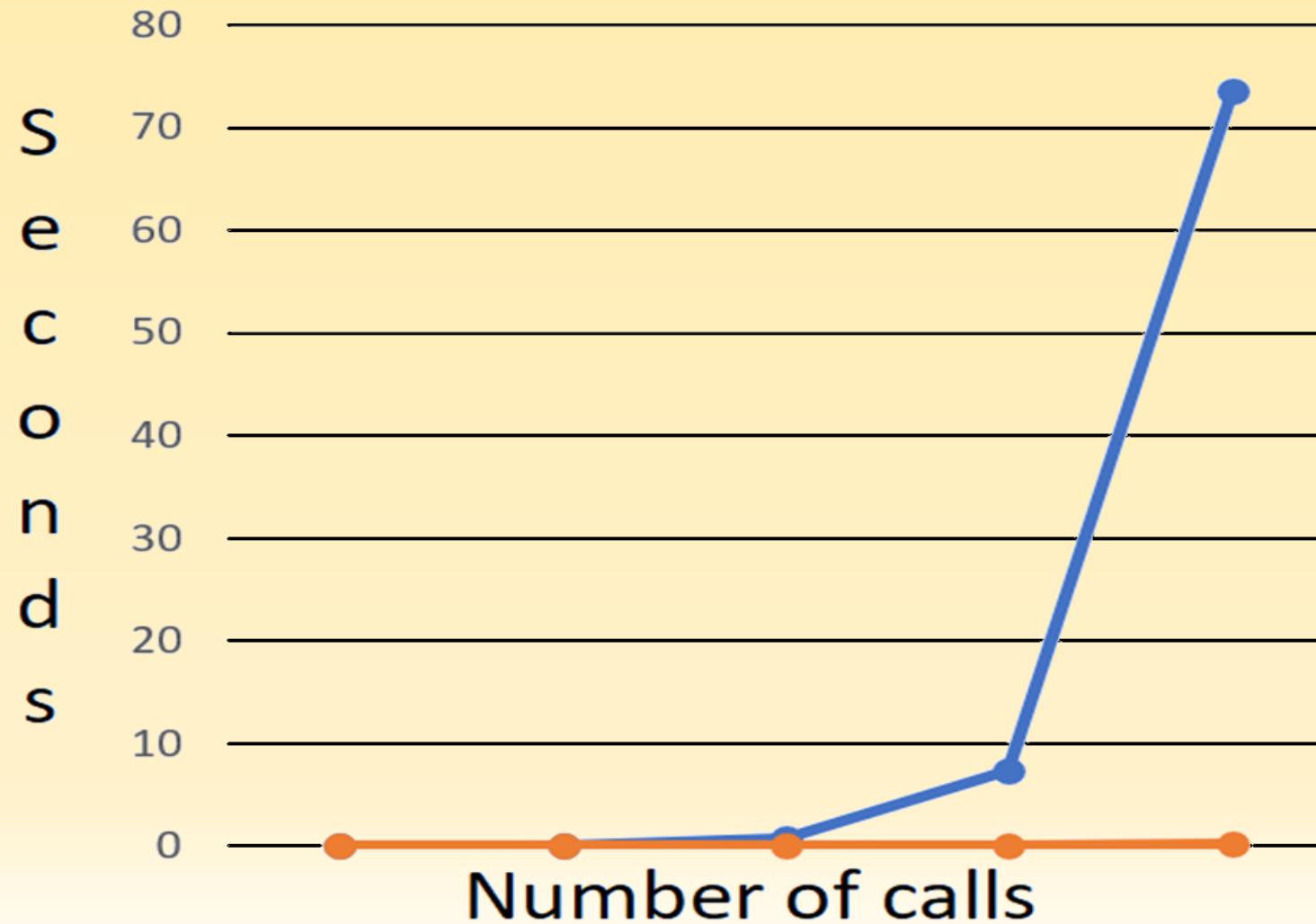


# Alternatives - ILE

- Create a service program and BIND by reference
  - It would be very fast
  - It would be modularized
  - Only change the service program next time
- The initial call has some overhead
  - Subsequent calls are much faster than program calls



# Alternative - ILE vs OPM



# Alternatives – OPM vs ILE

- Dynamic CALL
  - Easy to do
  - Modular
  - 10-character names
  - A program for each function
  - Overhead of dynamic calls
  - Can only return a parameter
- BIND by reference
  - Easy(ish) to do
  - Modular
  - It would be very fast
  - Long procedure names
  - Many procedures
  - Faster calls
  - Can return values



# Alternatives – the winner

- Service Program

- Easy
- Modular
- Fast
- One place for reusable code
- Return values
- Long names



# Creating a procedure

# GetOnhand

```
dcl-s weGot packed(7);

CHAIN (loc : item) INVBAL;
weGot = ONHAND;
CHAIN (item) REPLACEITM;
if %found(REPLACEITM);
  CHAIN (loc : rplitem) INVBAL;
  weGot += ONHAND;
endif;
```

# GetOnhand

```
dcl-proc GetOnhand;
```



Procedure name

```
dcl-s weGot packed(7);  
  
CHAIN (loc : item) INVBAL;  
weGot = ONHAND;  
CHAIN (item) REPLACEITM;  
if %found(REPLACEITM);  
    CHAIN (loc : rplitem) INVBAL;  
    weGot += ONHAND;  
endif;  
  
end-proc;
```

# GetOnhand

```
dcl-proc GetOnhand;
  dcl-pi *n packed(7);           ← Return type
    loc   char(5) const;         ←
    item  char(15) const;        ← Input parameters
  end-pi;

dcl-s weGot packed(7);

CHAIN (loc : item) INVBAL;
weGot = ONHAND;
CHAIN (item) REPLACEITM;
if %found(REPLACEITM);
  CHAIN (loc : rplitem) INVBAL;
  weGot += ONHAND;
endif;

end-proc;
```

# GetOnhand

```
dcl-proc GetOnhand;  
  dcl-pi *n packed(7);  
    loc      char(5) const;  
    item     char(15) const;  
  end-pi;
```

```
  dcl-s weGot packed(7);  
  
  CHAIN (loc : item) INVBAL;  
  weGot = ONHAND;  
  CHAIN (item) REPLACEITM;  
  if %found(REPLACEITM);  
    CHAIN (loc : rplitem) INVBAL;  
    weGot += ONHAND;
```

```
  endif;
```

```
return weGot;
```

Return value

```
end-proc;
```

# GetOnhand

```
dcl-pr  GetOnhand  packed(7);
        loc      char(5)  const;
        item    char(15) const;
end-pr;

onhand = GetOnhand( 'LOC' : 'ITEM' );
```

---

```
dcl-proc GetOnhand;
  dcl-pi  *n   packed(7);
  loc      char(5)  const;
  item    char(15) const;
end-pi;

[...code...]

return weGot;

end-proc;
```

# GetOnhand

```
dcl-pr  GetOnhand  packed(7);
        loc      char(5)  const;
        item     char(15) const;
end-pr;

onhand = GetOnhand( 'LOC' : 'ITEM' );
```

---

```
dcl-proc GetOnhand;
dcl-pi  *n    packed(7);
        loc      char(5)  const;
        item     char(15) const;
end-pi;
```

[...code...]

```
return weGot;

end-proc;
```

# GetOnhand

```
dcl-pr  GetOnhand  packed(7);
        loc      char(5)  const;
        item    char(15) const;
end-pr;

onhand = GetOnhand( 'LOC' : 'ITEM' );
```

---

```
dcl-proc GetOnhand;
dcl-pi  *n  packed(7);
        loc      char(5)  const;
        item    char(15) const;
end-pi;

[...code...]

return weGot;
```

```
end-proc;
```

# Creating a service program

# Creating a service program

```
dcl-proc  GetOnhand  export;
  dcl-pi  *n    packed(7);
    loc      char(5)  const;
    item     char(15) const;
  end-pi;

...[code]...

  return weGot;

end-proc;
```

# Creating a service program

**\*\*free**

**ctl-opt nomain;**

```
dcl-proc GetOnhand export;
  dcl-pi *n packed(7);
    loc      char(5) const;
    item     char(15) const;
  end-pi;

  ...[code]...

  return weGot;

end-proc;
```

# Creating a service program

**\*\*free**

**ctl-opt nomain;**

**/include MYSRVPGM\_H**

```
dcl-proc GetOnhand export;  
  dcl-pi *n packed(7);  
    loc char(5) const;  
    item char(15) const;  
  end-pi;
```

...[code]...

```
  return weGot;
```

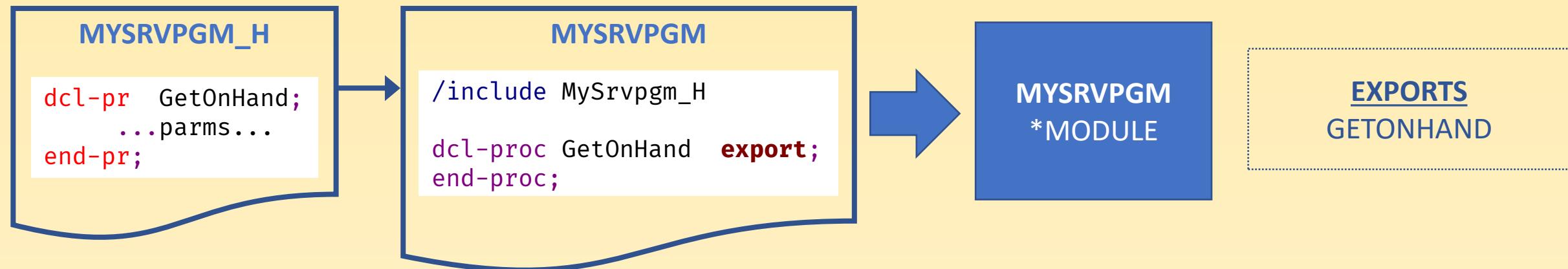
```
end-proc;
```

**\*\*free**

```
dcl-pr GetOnhand packed(7);  
  loc char(5) const;  
  item char(15) const;  
end-pr;
```

# Creating a service program

CRTSQLRPGI OBJ(MYSRVPGM) OBJTYPE(\*MODULE)



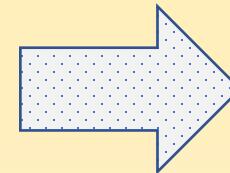
CRTSRVPGM SRVPGM(MYSRVPGM) EXPORT(\*ALL)



# Creating a service program

Application program

```
**free  
ctl-opt dftactgrp(*no);  
  
/include MYSRVPGM_H  
  
onhand = GetOnhand('LOC' : 'ITEM');
```



Service program

```
dcl-proc GetOnhand export;  
dcl-pi *n packed(7);  
  loc   char(5) const;  
  item  char(15) const;  
end-pi;  
  
[...code...]  
  
return weGot;  
  
end-proc;
```

# Binding

# Binding

**Binding** is the process of creating a runnable ILE program by combining modules and service programs ... resolving symbols passed between them.

Bind by copy

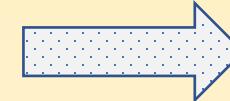
\*PGM

\*MODULE

\*MODULE

Bind by reference

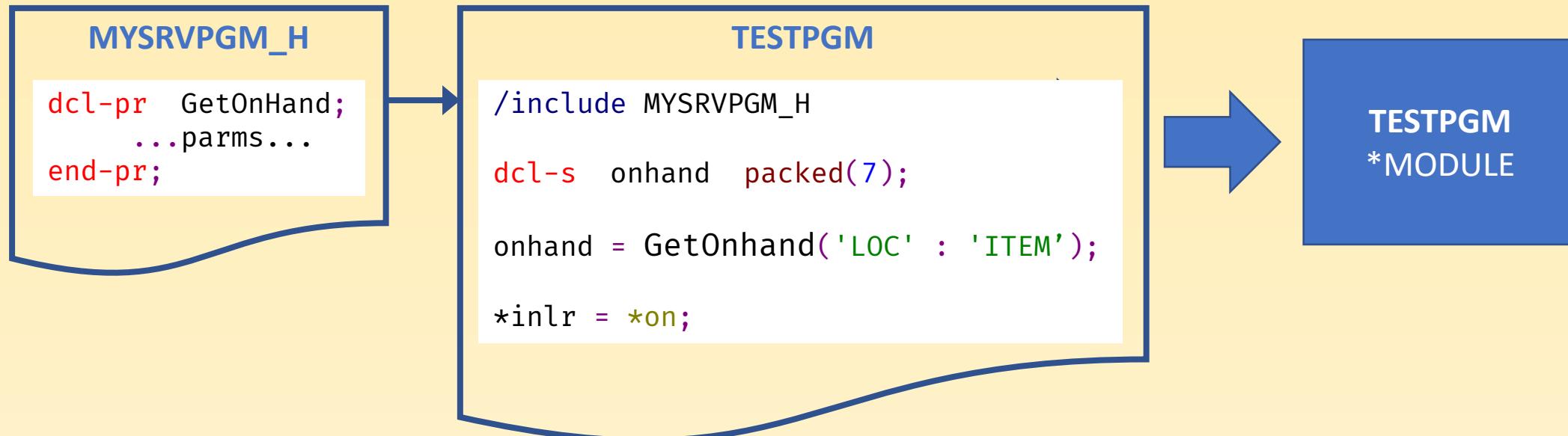
\*PGM



\*SRVPGM

# Binding

CRTSQLRPGI OBJ(TESTPGM) OBJTYPE(\*MODULE)



# Binding

CRTSQLRPGI OBJ(TESTPGM) OBJTYPE(\*MODULE)

CRTPGM PGM(TESTPGM) **BNDSRVPGM((MYSRVPGM))**



# Binding

## \*SRVPGM

- Write source code
- Create module
- Create service program

## \*PGM

- Write source code
  - Create module
  - Create program
- BNDSRVPGM to bind all service programs you need

# Binding



# Binding – Binding directory

**CRTBNDDIR**

**BNDDIR(MYBNDDIR)**

Binding Directory	

# Binding – Binding directory

**CRTBNDDIR**

**BNDDIR(MYBNDDIR)**

**ADDBNDDIRE**

**BNDDIR(MYBNDDIR)**

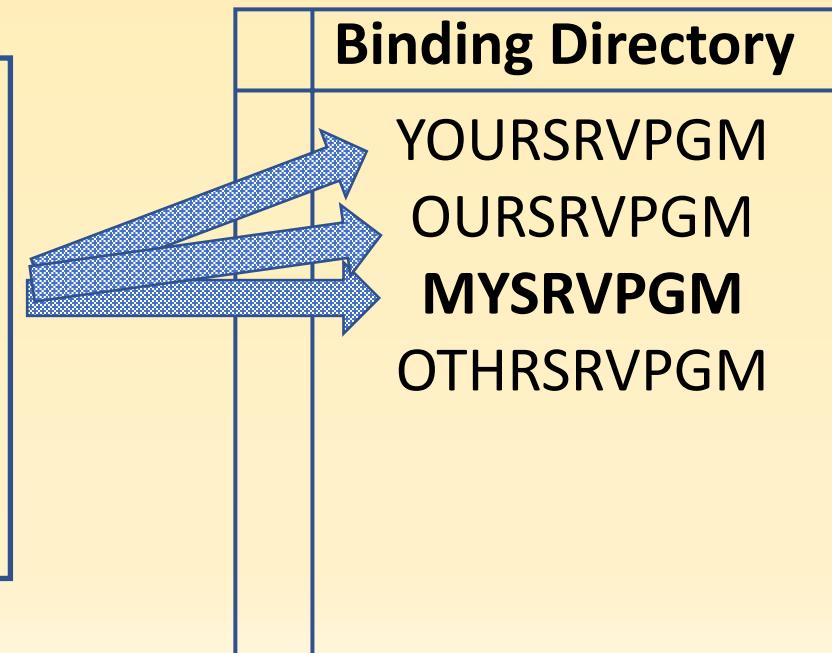
**OBJ((MYSRVPGM))**

	Binding Directory
	<b>MYSRVPGM</b>

# Binding – Binding directory

CRTSQLRPGI OBJ(TESTPGM)

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include MYSRVPGM_H  
  
dcl-s onhand packed(7);  
  
onhand = GetOnhand('LOC' : 'ITEM');  
  
*inlr = *on;
```



# Service Program Review

# Creating a service program

## MYSRVPGM.SQLRPGLE

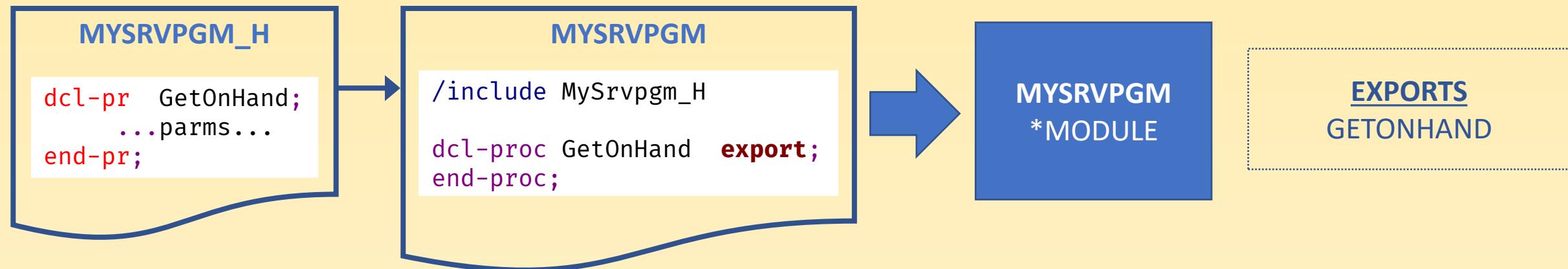
```
**free  
ctl-opt nomain;  
  
/include MYSRVPGM_H←  
  
dcl-proc GetOnHand  export;  
  dcl(pi *n  packed(7);  
      loc  char(5)  const;  
      item char(15) const;  
  end-pi;  
  
...[code]...  
  
  return weGot;  
  
end-proc;
```

## MYSRVPGM\_H.RPGL

```
**free  
  
dcl-pr GetOnhand  packed(7);  
  loc  char(5)  const;  
  item char(15) const;  
end-pr;
```

# Creating a service program

CRTSQLRPGI OBJ(MYSRVPGM) OBJTYPE(\*MODULE)



CRTSRVPGM SRVPGM(MYSRVPGM) EXPORT(\*ALL)



# Binding – Binding directory

CRTBNDDIR

BNDDIR(MYBNDDIR)

ADDBNDDIRE

BNDDIR(MYBNDDIR) OBJ((MYSRVPGM))

Binding Directory	
	MYSRVPGM

# Using a service program

## 3 easy steps

1. Use the binding directory
2. Include the prototypes
3. Use the procedures

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include MYSRVPGM_H  
  
dcl-s onhand packed(7);  
  
onhand = GetOnhand('LOC':'ITEM');  
  
*inlr = *on;
```

# WOOT!



# More Procedures

# More Procedures

## MYSRVPGM.SQLRPGLE

```
**free  
ctl-opt nomain;  
  
/include MYSRVPGM_H  
  
dcl-proc GetOnHand      export;  
  
dcl-proc GetABC         export;  
  dcl-pi *n   char(3);  
  end-pi;  
  return 'ABC';  
end-proc;
```

## MYSRVPGM\_H.RPGL

```
**free  
  
dcl-pr GetOnhand  packed(7);  
  loc      char(5)  const;  
  item     char(15) const;  
end-pr;  
  
dcl-pr GetABC    char(3);  
end-pr;
```

# More Procedures

CRTSQLRPGI OBJ(MYSRVPGM) OBJTYPE(\*MODULE)



CRTSRVPGM SRVPGM(MYSRVPGM) EXPORT(\*ALL)



# More Procedures

## 3 easy steps

1. Use the binding directory
2. Include the prototypes
3. Use the procedures

TESTPGM2.SQLRPGLE

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include MYSRVPGM_H  
  
dcl-s abc char(3);  
  
abc = GetABC();  
  
*inlr = *on;
```

# This is easy!



# Houston, we have a problem

CALL TESTPGM

Program signature violation.  
Error found on CALL command.

Message . . . . : Program signature violation.

Cause . . . . : The source program TESTPGM  
specifies a signature x'00000000000000C4D5C1C8D5D6E3C5C7'  
which is not supported by service program MYSRVPGM.

Recovery . . . : The service program interface  
has changed. Re-bind source program TESTPGM.

Dang it! This was supposed to be easy!!



# Signatures

# Signatures

A signature is generated from

- the names of procedures
- the order in which they are specified

# Signatures

MYSRVPGM.SQLRPGLE

```
**free  
ctl-opt nomain;  
/include MYSRVPGM_H  
  
dcl-proc GetOnhand      export;  
...  
end-proc;
```

# Signatures

# DSPSRVPGM SRVPGM(MYSRVPGM) DETAIL(\*SIGNATURE)

## Display Service Program Information

Display 1 of 1

**Signatures:**

0000000000000000C4D5C1C8D5D6E3C5C7

# Signatures

TESTPGM.SQLRPGLE

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include SRVPGM_H  
  
dcl-s  onhand  packed(7);  
  
onhand = GetOnhand(l : i);  
  
*inlr = *on;
```

# Signatures

DSPPGM PGM(TESTPGM) DETAIL(\*SRVPGM)

## Display Program Information

		Display 1 of 1	
Program . . . . . :	TESTPGM	Library . . . . . :	PATRICK
Owner . . . . . :	PATRICK		
Program attribute . . . :	RPGLE		
Detail . . . . . :	*SRVPGM		

## Service

Opt	Program	Library	Activation	Signature
-	MYSRVPGM	*LIBL	*IMMED	0000000000000C4D5C1C8D5D6E3C5C7
-	QRNXIE	QSYS	*IMMED	D8D9D5E7C9C54040404040404040404040
-	QRNXUTIL	QSYS	*IMMED	D8D9D5E7E4E3C9D3404040404040404040
-	QLEAWI	QSYS	*IMMED	44F70FABA08585397BDF0CF195F82EC1

# Signatures

Display Service Program Information

Display 1 of 1

Service program . . . . . : MYSRVPGM

Signatures:

00000000000000C4D5C1C8D5D6E3C5C7

Display Program Information

Display 1 of 1

Program . . . . . : TESTPGM

Library . . . . . : PATRICK

Service

Opt Program MYSRVPGM

Library \*LIBL

Activation \*IMMED

Signature

00000000000000C4D5C1C8D5D6E3C5C7

# Signatures

MYSRVPGM.SQLRPGLE

```
**free  
ctl-opt nomain;  
/include MYSRVPGM_H  
  
dcl-proc GetOnhand      export;  
...  
end-proc;  
  
dcl-proc GetABC         export;  
...  
end-proc;
```

# Signatures

## DSPSRVPGM SRVPGM(MYSRVPGM) DETAIL(\*SIGNATURE)

## Display Service Program Information

Display 1 of 1

**Signatures:**

000000000000C4D5C05754431123547

# Signatures

Display Service Program Information

Display 1 of 1

Service program . . . . . : MYSRVPGM

Signatures:

000000000000C4D5C05754431123547

Display Program Information

Display 1 of 1

Program . . . . . : TESTPGM

Library . . . . . : PATRICK

Service

Opt Program

MYSRVPGM

Library

\*LIBL

Activation

\*IMMED

Signature

000000000000C4D5C1C8D5D6E3C5C7

# Houston, we have a problem

CALL TESTPGM

Program signature violation.  
Error found on CALL command.

Message . . . . : Program signature violation.  
Cause . . . . : The source program TESTPGM  
specifies a signature x'00000000000000C4D5C1C8D5D6E3C5C7'  
which is not supported by service program MYSRVPGM.  
Recovery . . . : The service program interface  
has changed. Re-bind source program TESTPGM.

# The truth about binder source

`EXPORT(*ALL)` is the root of all evil

# Binder source – TLDR;

- Use to control the signature and order of exports
  - Pad signature to 16-characters to remove compile warnings
- Add new procedures to the bottom of the list...ALWAYS
  - Never change the order of the exports
- Use double quotes and match case used in the module
  - Use DSPMOD DETAIL(\*EXPORT) to see module exports

# Current binder source

RTVBNDSRC SRVPGM(MYSRVPGM)

Creates a source member in QSRVSRC with the same name as the service program

```
STRPGMEXP PGMLVL(*CURRENT) SIGNATURE(X'000000000000C4D5C05754431123547')
/*********************************************
/*      *SRVPGM      MYSRVPGM      PATRICK      05/03/20 16:51:38      */
/*********************************************
 EXPORT SYMBOL("GETONHAND")
 EXPORT SYMBOL("GETABC")
ENDPGMEXP
```

# New signature

Change the signature to “MYSRVPGM V1.0”

```
STRPGMEXP PGMLVL(*CURRENT) SIGNATURE("MYSRVPGM V1.0")
  EXPORT SYMBOL("GETONHAND")
  EXPORT SYMBOL("GETABC")
ENDPGMEXP
```

UPDSRVPGM SRVPGM(MYSRVPGM) MODULE(MYSRVPGM)  
**EXPORT(\*SRCFILE)**

Current export signature .....: MYSRVPGM V1.0

x'D4E8E2D9E5D7C7D440E5F14BF0404040'

# New signature

Display All Messages

Job . . . : QPADEV0001      User . . . : PATRICK      Number . . . : 132411

4 > UPDSRVPGM SRVPGM(MYSRVPGM) MODULE(MYSRVPGM) EXPORT(\*SRCFILE)  
Binder source line 1: \*\*\*\*\* Signature padded to 'MYSRVPGM V1.0'  
1 warnings were issued from binder language compilation.

```
STRPGMEXP PGMLVL(*CURRENT) SIGNATURE("MYSRVPGM V1.0")
EXPORT SYMBOL("GETONHAND")
EXPORT SYMBOL("GETABC")
ENDPGMEXP
```

# New Signature

MYSRVPGM

```
dcl-proc GetOnhand      export;  
...  
end-proc;
```

```
dcl-proc GetABC         export;  
...  
end-proc;
```

```
dcl-proc GetXYZ         export;  
...  
end-proc;
```

Current export signature : MYSRVPGM V1.0

Current export signature : MYSRVPGM V1.0

Current export signature : MYSRVPGM V1.0

# Order of exports

- Binding is based on the order of exports (not name!)
- The module has exports
  - In alphabetical order
- The service program has export
  - In the order listed in the binder source
- The order in source member has no bearing

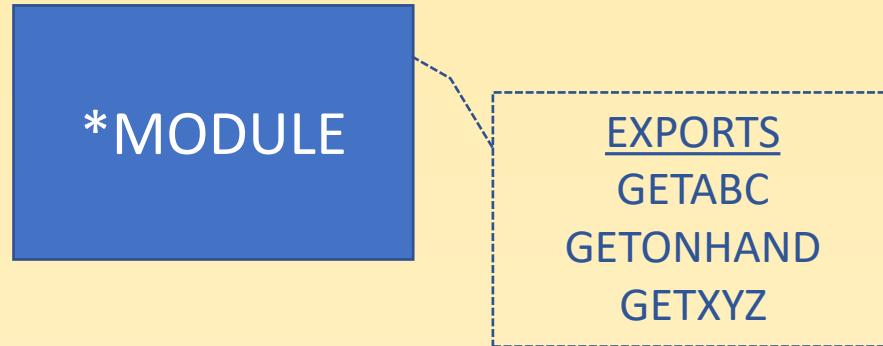
# Order of exports

MYSRVPGM.SQLRPGLE

```
dcl-proc GetOnhand      export;  
dcl-proc GetABC          export;  
dcl-proc GetXYZ          export;
```

MYSRVPGM.BND

```
EXPORT SYMBOL("GETONHAND")  
EXPORT SYMBOL("GETABC")  
EXPORT SYMBOL("GETXYZ")
```



# Order of exports

TESTPGM3.SQLRPGLE

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include MYSRVPGM_H  
dcl-s onhand packed(7);  
dcl-s rtnval char(3);  
  
onhand = GetOnhand('LOC' : 'ITEM');    ← 1234567  
rtnval = GetXYZ();                     ← "XYZ"  
rtnval = GetABC();                     ← "ABC"  
  
*inlr = *on;
```

# Order of exports

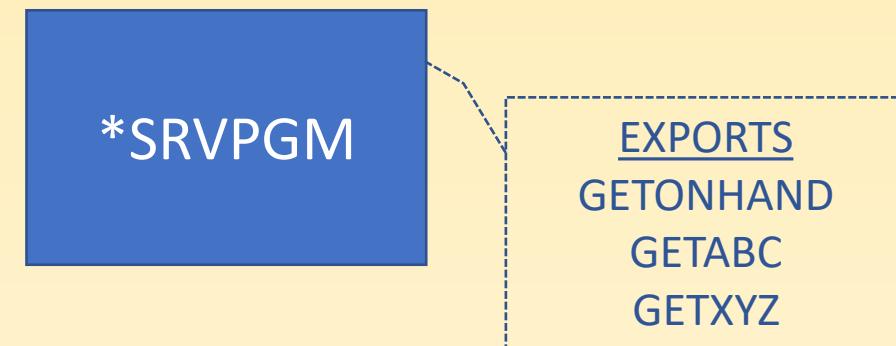
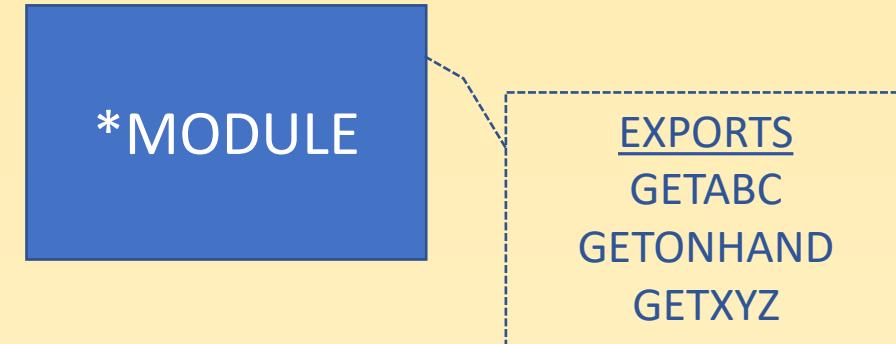
MYSRVPGM.SQLRPGLE

```
dcl-proc GetXYZ      export;  
dcl-proc GetOnhand    export;  
dcl-proc GetABC       export;
```



MYSRVPGM.BND

```
EXPORT SYMBOL("GETONHAND")  
EXPORT SYMBOL("GETABC")  
EXPORT SYMBOL("GETXYZ")
```



# Order of exports

TESTPGM3.SQLRPGLE

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include MYSRVPGM_H  
dcl-s onhand packed(7);  
dcl-s rtnval char(3);  
  
onhand = GetOnhand('LOC' : 'ITEM');    ← 1234567  
rtnval = GetXYZ();                     ← "XYZ"  
rtnval = GetABC();                     ← "ABC"  
  
*inlr = *on;
```

# Order of exports

## MYSRVPGM.SQLRPGLE

```
dcl-proc GetXYZ      export;  
  
dcl-proc GetOnhand   export;  
  
dcl-proc GetABC      export;
```

## MYSRVPGM.BND

```
EXPORT SYMBOL( "GETONHAND" )  
EXPORT SYMBOL( "GETXYZ" )  
EXPORT SYMBOL( "GETABC" )
```



EXPORTS  
GETONHAND  
PROCABC  
PROCXYZ



EXPORTS  
GETONHAND  
GETXYZ  
GETABC



# Order of exports

TESTPGM3.SQLRPGLE

```
**free  
ctl-opt bnkdir('MYBNDDIR');  
/include MYSRVPGM_H  
dcl-s onhand packed(7);  
dcl-s rtnval char(3);  
  
onhand = GetOnhand('LOC' : 'ITEM'); ← 1234567  
rtnval = GetXYZ(); ← "ABC"  
rtnval = GetABC(); ← "XYZ"  
  
*inlr = *on;
```

ALLUPPERCASEISHARDERTOREAD

# ALLUPPER vs MixedCase

THISISAREALLYLONGNAMEFORAPROCEDURE

ThisLongNameIsAnEvenLongerNameForAProcedure

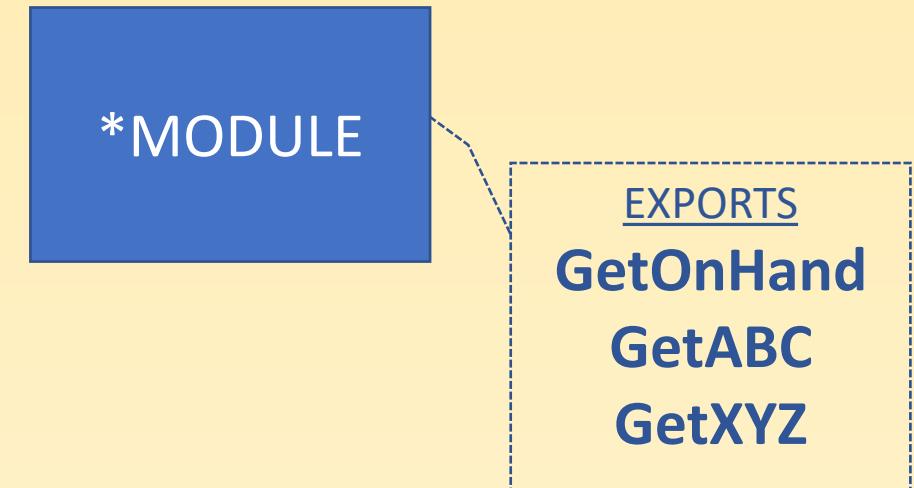
# ALLUPPER vs MixedCase

## MYSRVPGM\_H.RPGL

```
dcl-pr GETONHAND packed(7)  extproc('GetOnHand');
    inLoc char(5) const;
    inItem char(15) const;
end-pr;

dcl-pr GetABC char(3)  extproc(*dclcase);
end-pr;

dcl-pr GetXYZ char(3)  extproc(*dclcase);
end-pr;
```



# ALLUPPER vs MixedCase

## MYSRVPGM.BND

```
EXPORT SYMBOL("GETONHAND")
EXPORT SYMBOL("GETABC")
EXPORT SYMBOL("GETXYZ")
```

Service program MYSRVPGM not updated.

Binder source line 2: \*\*\*ERROR Symbol not defined: 'GETONHAND'

Binder source line 3: \*\*\*ERROR Symbol not defined: 'GETABC'

Binder source line 4: \*\*\*ERROR Symbol not defined: 'GETXYZ'

# ALLUPPER vs MixedCase

## MYSRVPGM.BND

```
EXPORT SYMBOL( "GetOnHand" )
EXPORT SYMBOL( "GetABC" )
EXPORT SYMBOL( "GetXYZ" )
```

\*SRVPGM

EXPORTS  
GetOnHand  
GetABC  
GetXYZ

# ALLUPPER vs MixedCase

## TESTPGM3.SQLRPGLE

```
**free  
ctl-opt bnmdir('MYBNDDIR');  
/include MYSRVPGM_H  
dcl-s rtnval char(3);
```

```
rtnval = GETXYZ(); ← “XYZ”
```

```
*inlr = *on;
```

# Review

# Binder source – TLDR;

- Use to control the signature and order of exports
  - Pad signature to 16-characters to remove compile warnings
- Add new procedures to the bottom of the list...ALWAYS
  - Never change the order of the exports
- Use double quotes and match case used in the module
  - Use DSPMOD DETAIL(\*EXPORT) to see module exports